

### Gun Performance Summary

Line Name: DPISF-S09-P1055  
Start time: 19/03/2010 18:36:44

Client: **DPI**  
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	9401		0.5	0.09	9.9	10.7
String 1, Cluster 1, Gun 2	9401		0.2	0.06	9.2	9.8
String 1, Cluster 2, Gun 3	9401		-0.2	0.06	9.8	10.4
String 1, Cluster 2, Gun 4	9401		0.2	0.04	10.5	10.9
String 1, Cluster 3, Gun 5	9401		-0.6	0.11	10.6	11.4
String 1, Cluster 4, Gun 6	9401		-0.9	0.18	10.0	11.7
String 1, Cluster 5, Gun 7	9401		0.2	0.05	9.3	9.7
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	9401		0.1	0.03	9.3	9.6
String 1, Cluster 7, Gun 10	9401		0.6	0.19	9.4	10.4
String 1, Cluster 7, Gun 11	9401		-0.6	0.13	9.6	10.6
String 2, Cluster 1, Gun 1	9401		-0.1	0.04	9.1	9.4
String 2, Cluster 1, Gun 2	9401		-0.2	0.05	9.5	9.8
String 2, Cluster 2, Gun 3	9401		-0.2	0.05	9.7	10.0
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	9401		0.2	0.05	9.2	9.5
String 2, Cluster 4, Gun 6	9401		0.2	0.05	9.4	9.8
String 2, Cluster 5, Gun 7	9401		0.4	0.08	10.8	11.6
String 2, Cluster 6, Gun 8	9401		0.2	0.05	9.4	9.7
String 2, Cluster 6, Gun 9	9401		-0.4	0.08	9.5	10.0
String 2, Cluster 7, Gun 10	9401		0.3	0.06	9.2	9.8
String 2, Cluster 7, Gun 11	9401		0.2	0.04	9.4	9.7

\* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).