

Gun Performance Summary

Line Name: DPISF-002-P1080
Start time: 30/03/2010 02:08:04

Client: **DPI**
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	2780		0.3	0.06	10.0	10.4
String 1, Cluster 1, Gun 2	2780		0.2	0.05	9.4	9.7
String 1, Cluster 2, Gun 3	2780		0.1	0.04	9.6	9.9
String 1, Cluster 2, Gun 4	2780		0.2	0.05	10.1	10.3
String 1, Cluster 3, Gun 5	2780		-0.3	0.08	10.4	10.9
String 1, Cluster 4, Gun 6	2780		0.2	0.11	9.9	10.1
String 1, Cluster 5, Gun 7	2780		-0.1	0.05	9.6	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	2780		0.2	0.05	9.5	9.7
String 1, Cluster 7, Gun 10	2780		0.5	0.16	9.7	10.4
String 1, Cluster 7, Gun 11	2780		0.5	0.12	9.5	10.3
String 2, Cluster 1, Gun 1	2780		-0.1	0.04	9.3	9.6
String 2, Cluster 1, Gun 2	2780		0.2	0.03	8.9	9.2
String 2, Cluster 2, Gun 3	0		0	0.00	0.0	0.0
String 2, Cluster 2, Gun 4	2780		0.2	0.06	9.4	9.7
String 2, Cluster 3, Gun 5	2780		-0.1	0.06	9.4	9.5
String 2, Cluster 4, Gun 6	2780		0.6	0.14	9.1	9.8
String 2, Cluster 5, Gun 7	2780		0.2	0.06	11.8	12.3
String 2, Cluster 6, Gun 8	2780	1	-0.3	0.07	9.5	9.9
String 2, Cluster 6, Gun 9	2780		0.3	0.08	9.6	10.0
String 2, Cluster 7, Gun 10	2780		-0.2	0.06	9.2	9.7
String 2, Cluster 7, Gun 11	2780		0.3	0.10	9.4	9.9

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).