

### Gun Performance Summary

Line Name: DPISF-009-P1006  
Start time: 22/02/2010 22:00:15

Client: **DPI**  
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	3379		0.2	0.04	9.5	9.8
String 1, Cluster 1, Gun 2	3379		0.2	0.04	9.2	9.5
String 1, Cluster 2, Gun 3	3379		-0.1	0.07	9.7	9.8
String 1, Cluster 2, Gun 4	3379		-0.1	0.04	9.3	9.4
String 1, Cluster 3, Gun 5	3379		0.2	0.04	10.5	10.8
String 1, Cluster 4, Gun 6	3379		-0.2	0.05	9.9	10.3
String 1, Cluster 5, Gun 7	3379		0.2	0.05	9.8	10.1
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	3379		0.1	0.05	9.9	10.2
String 1, Cluster 7, Gun 10	3379		1	0.21	9.8	11.2
String 1, Cluster 7, Gun 11	3379		0.4	0.12	9.4	9.9
String 2, Cluster 1, Gun 1	3379		0.2	0.05	9.6	9.9
String 2, Cluster 1, Gun 2	3379		0.6	0.11	9.7	10.5
String 2, Cluster 2, Gun 3	3379		0.1	0.05	9.8	10.0
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	3379		0.2	0.06	9.8	10.1
String 2, Cluster 4, Gun 6	3379		0.2	0.06	10.4	10.7
String 2, Cluster 5, Gun 7	3379		0.2	0.05	11.4	11.7
String 2, Cluster 6, Gun 8	3379		0.2	0.03	9.5	9.8
String 2, Cluster 6, Gun 9	3379		0.3	0.09	9.5	9.9
String 2, Cluster 7, Gun 10	3379		0.6	0.14	9.9	10.8
String 2, Cluster 7, Gun 11	3379		-0.3	0.09	9.5	10.1

\* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).