

Gun Performance Summary

Line Name: DPISF-018-P1012
Start time: 25/02/2010 00:45:43

Client: **DPI**
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	4012		0.2	0.04	9.5	9.9
String 1, Cluster 1, Gun 2	4012		0.2	0.05	9.2	9.6
String 1, Cluster 2, Gun 3	4012		-0.1	0.02	9.7	10.0
String 1, Cluster 2, Gun 4	4012		-0.1	0.04	9.3	9.5
String 1, Cluster 3, Gun 5	4012		0.3	0.09	10.6	11.4
String 1, Cluster 4, Gun 6	4012		0.2	0.04	9.9	10.5
String 1, Cluster 5, Gun 7	4012		-0.1	0.02	9.8	10.0
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	4012		-0.1	0.05	9.9	10.3
String 1, Cluster 7, Gun 10	4012		1.1	0.17	9.8	11.2
String 1, Cluster 7, Gun 11	4012		-0.3	0.10	9.4	9.9
String 2, Cluster 1, Gun 1	4012		0.2	0.05	9.7	10.0
String 2, Cluster 1, Gun 2	4012		0.4	0.11	9.7	10.6
String 2, Cluster 2, Gun 3	4012		0.2	0.05	9.7	10.1
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	4012		-0.2	0.05	9.9	10.3
String 2, Cluster 4, Gun 6	4012		0.2	0.04	10.4	10.8
String 2, Cluster 5, Gun 7	4012		-0.1	0.05	11.1	11.6
String 2, Cluster 6, Gun 8	4012		0.3	0.04	9.6	10.0
String 2, Cluster 6, Gun 9	4012		-0.4	0.08	9.6	10.0
String 2, Cluster 7, Gun 10	4012		0.4	0.13	9.9	10.7
String 2, Cluster 7, Gun 11	4012		0.3	0.08	9.6	10.3

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).