

Gun Performance Summary

Line Name: DPISF-066-P2044
 Start time: 10/03/2010 13:02:45

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	1749		-0.7	0.19	10.1	11.3
String 1, Cluster 1, Gun 2	1749		0.2	0.05	9.3	9.6
String 1, Cluster 2, Gun 3	1749		0.2	0.05	9.3	9.6
String 1, Cluster 2, Gun 4	1749		0.4	0.07	10.0	10.5
String 1, Cluster 3, Gun 5	1749		0.1	0.05	10.6	11.1
String 1, Cluster 4, Gun 6	1749		0.6	0.08	9.8	10.5
String 1, Cluster 5, Gun 7	1749		0.1	0.03	9.3	9.5
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	1749		0.2	0.04	9.6	9.9
String 1, Cluster 7, Gun 10	1749		-0.5	0.15	9.4	10.2
String 1, Cluster 7, Gun 11	1749		0.3	0.08	9.4	9.9
String 2, Cluster 1, Gun 1	1749		-0.1	0.04	9.3	9.8
String 2, Cluster 1, Gun 2	1749		0.1	0.03	9.1	9.4
String 2, Cluster 2, Gun 3	1749		-0.1	0.05	9.6	9.9
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	1749		0.2	0.05	9.1	9.3
String 2, Cluster 4, Gun 6	1749		0.1	0.04	9.2	9.6
String 2, Cluster 5, Gun 7	1749		-0.3	0.06	11.3	11.7
String 2, Cluster 6, Gun 8	1749		0.3	0.07	9.5	9.9
String 2, Cluster 6, Gun 9	1749		0.4	0.08	9.4	10.0
String 2, Cluster 7, Gun 10	1749		0.5	0.13	9.7	10.5
String 2, Cluster 7, Gun 11	1749		0.6	0.13	9.3	10.2

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).