

Gun Performance Summary

Line Name: DPISF-029-P1071
Start time: 27/03/2010 05:53:15

Client: **DPI**
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	3975		0.3	0.06	9.9	10.6
String 1, Cluster 1, Gun 2	3975		0.3	0.07	9.3	9.6
String 1, Cluster 2, Gun 3	3975		0.2	0.04	9.6	10.0
String 1, Cluster 2, Gun 4	3975		0.2	0.05	10.1	10.3
String 1, Cluster 3, Gun 5	3975		-0.3	0.08	10.3	11.2
String 1, Cluster 4, Gun 6	3975		0.2	0.07	9.7	10.1
String 1, Cluster 5, Gun 7	3975		-0.2	0.04	9.5	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	3975		-0.1	0.04	9.5	9.6
String 1, Cluster 7, Gun 10	3975		0.6	0.17	9.6	10.7
String 1, Cluster 7, Gun 11	3975		0.4	0.11	9.5	10.2
String 2, Cluster 1, Gun 1	3975		-0.1	0.04	9.1	9.5
String 2, Cluster 1, Gun 2	3975		0.2	0.04	8.9	9.2
String 2, Cluster 2, Gun 3	0		0	0.00	0.0	0.0
String 2, Cluster 2, Gun 4	3975		0.2	0.06	9.3	9.6
String 2, Cluster 3, Gun 5	3975		0.1	0.03	9.3	9.5
String 2, Cluster 4, Gun 6	3975		-0.4	0.05	9.2	9.9
String 2, Cluster 5, Gun 7	3975		-0.2	0.05	11.2	11.9
String 2, Cluster 6, Gun 8	3975		0.2	0.05	9.6	10.0
String 2, Cluster 6, Gun 9	3975		-0.2	0.06	9.6	10.0
String 2, Cluster 7, Gun 10	3975		-0.3	0.09	9.0	9.7
String 2, Cluster 7, Gun 11	3975		0.3	0.09	9.4	9.9

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).