

Gun Performance Summary

Line Name: DPISF-021-P1091
 Start time: 05/04/2010 05:21:11

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	3389		0.3	0.06	10.1	10.6
String 1, Cluster 1, Gun 2	3389		0.3	0.05	9.2	9.7
String 1, Cluster 2, Gun 3	3389		0.2	0.05	9.6	9.9
String 1, Cluster 2, Gun 4	3389		-0.1	0.05	10.2	10.4
String 1, Cluster 3, Gun 5	3389		0.3	0.05	10.9	11.5
String 1, Cluster 4, Gun 6	3389		-0.3	0.05	10.0	10.5
String 1, Cluster 5, Gun 7	3389		-0.2	0.07	9.5	9.9
String 1, Cluster 6, Gun 8	1		0.7	0.00	10.1	10.1
String 1, Cluster 6, Gun 9	3389		-0.1	0.04	9.5	9.7
String 1, Cluster 7, Gun 10	3389		-0.2	0.06	9.3	9.7
String 1, Cluster 7, Gun 11	3389		0.5	0.13	9.5	10.2
String 2, Cluster 1, Gun 1	3389	4	-3.4	0.31	6.9	12.5
String 2, Cluster 1, Gun 2	3389	2	-0.4	0.10	9.3	10.0
String 2, Cluster 2, Gun 3	3389		0.2	0.04	9.4	9.8
String 2, Cluster 2, Gun 4	1	1	0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	3389		0.2	0.05	9.5	9.7
String 2, Cluster 4, Gun 6	3389		0.2	0.04	10.1	10.4
String 2, Cluster 5, Gun 7	3389		0.2	0.05	10.7	11.1
String 2, Cluster 6, Gun 8	3389	52	3.9	0.13	9.5	13.7
String 2, Cluster 6, Gun 9	3389		0.3	0.08	9.7	10.1
String 2, Cluster 7, Gun 10	3389		0.3	0.11	9.2	9.7
String 2, Cluster 7, Gun 11	3392	128	-0.2	0.06	9.4	9.8

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).