

### Gun Performance Summary

Line Name: DPISF-S15-P1085  
 Start time: 01/04/2010 14:35:34

Client: **DPI**  
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	9316	1	4.2	0.07	9.8	14.3
String 1, Cluster 1, Gun 2	9316		0.7	0.05	9.6	10.3
String 1, Cluster 2, Gun 3	9316		0.2	0.05	9.6	9.9
String 1, Cluster 2, Gun 4	9316		0.2	0.03	10.0	10.3
String 1, Cluster 3, Gun 5	9316		0.5	0.05	10.3	11.1
String 1, Cluster 4, Gun 6	9316		-0.4	0.08	9.8	10.4
String 1, Cluster 5, Gun 7	9316		-0.2	0.05	9.4	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	9316		0.1	0.03	9.5	9.7
String 1, Cluster 7, Gun 10	9316		0.3	0.07	9.4	9.8
String 1, Cluster 7, Gun 11	9316		0.4	0.10	9.3	10.0
String 2, Cluster 1, Gun 1	9316		-0.2	0.04	9.2	9.6
String 2, Cluster 1, Gun 2	9316		0.2	0.04	8.8	9.2
String 2, Cluster 2, Gun 3	0		0	0.00	0.0	0.0
String 2, Cluster 2, Gun 4	9316		-0.2	0.05	9.5	9.7
String 2, Cluster 3, Gun 5	9316		0.2	0.05	9.4	9.7
String 2, Cluster 4, Gun 6	9316		0.6	0.07	9.1	9.8
String 2, Cluster 5, Gun 7	9316		-0.2	0.04	11.9	12.3
String 2, Cluster 6, Gun 8	9316	12	-0.3	0.09	9.6	10.0
String 2, Cluster 6, Gun 9	9316		-0.3	0.08	9.7	10.1
String 2, Cluster 7, Gun 10	9316		-0.3	0.06	9.1	9.7
String 2, Cluster 7, Gun 11	9316		0.4	0.08	9.4	10.1

\* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).