

Gun Performance Summary

Line Name: DPISF-023-P1090
 Start time: 04/04/2010 21:19:23

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	4005		0.2	0.05	10.0	10.3
String 1, Cluster 1, Gun 2	4005		0.2	0.04	9.3	9.7
String 1, Cluster 2, Gun 3	4005		-0.1	0.04	9.6	9.8
String 1, Cluster 2, Gun 4	4005		0.1	0.04	10.1	10.4
String 1, Cluster 3, Gun 5	4005		0.2	0.05	10.9	11.3
String 1, Cluster 4, Gun 6	4005		0.3	0.08	10.0	10.5
String 1, Cluster 5, Gun 7	4005		-0.2	0.07	9.4	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	4005		0.1	0.03	9.5	9.7
String 1, Cluster 7, Gun 10	4005		-0.2	0.07	9.3	9.7
String 1, Cluster 7, Gun 11	4005		-0.4	0.10	9.4	10.1
String 2, Cluster 1, Gun 1	4005	3	1.4	0.29	10.0	12.3
String 2, Cluster 1, Gun 2	4005		0.4	0.10	9.2	10.0
String 2, Cluster 2, Gun 3	4005		0.2	0.06	9.5	9.8
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	4005		0.2	0.05	9.5	9.7
String 2, Cluster 4, Gun 6	4005		-0.1	0.04	9.9	10.2
String 2, Cluster 5, Gun 7	4005		-0.3	0.05	10.7	11.1
String 2, Cluster 6, Gun 8	4005	31	5.3	0.13	9.4	15.1
String 2, Cluster 6, Gun 9	4005		-0.3	0.06	9.6	10.1
String 2, Cluster 7, Gun 10	4005		-0.2	0.05	9.0	9.6
String 2, Cluster 7, Gun 11	4005		0.3	0.05	9.3	9.7

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).