

### Gun Performance Summary

Line Name: DPISF-S08-P1056  
Start time: 20/03/2010 12:57:43

Client: **DPI**  
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	9256		0.3	0.07	9.9	10.4
String 1, Cluster 1, Gun 2	9256		0.2	0.06	9.3	10.0
String 1, Cluster 2, Gun 3	9256		0.3	0.05	9.8	10.3
String 1, Cluster 2, Gun 4	9256		0.2	0.05	10.7	11.1
String 1, Cluster 3, Gun 5	9256		-0.5	0.09	10.6	11.3
String 1, Cluster 4, Gun 6	9256	7	-1.5	0.15	10.1	11.7
String 1, Cluster 5, Gun 7	9256		-0.2	0.04	9.4	9.7
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	9256		0.1	0.05	9.4	9.7
String 1, Cluster 7, Gun 10	9256		-0.6	0.19	9.5	10.5
String 1, Cluster 7, Gun 11	9256		-0.6	0.15	9.7	10.8
String 2, Cluster 1, Gun 1	9256		-0.1	0.04	9.1	9.3
String 2, Cluster 1, Gun 2	9256	40	2.1	0.06	9.5	11.7
String 2, Cluster 2, Gun 3	9256		-0.1	0.05	9.8	10.0
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	9256		0.2	0.05	9.2	9.5
String 2, Cluster 4, Gun 6	9256		-0.3	0.05	9.3	9.8
String 2, Cluster 5, Gun 7	9256		-0.4	0.10	10.7	11.5
String 2, Cluster 6, Gun 8	9256		-0.2	0.05	9.4	9.8
String 2, Cluster 6, Gun 9	9256		-0.3	0.06	9.7	10.1
String 2, Cluster 7, Gun 10	9256		0.2	0.05	9.4	9.8
String 2, Cluster 7, Gun 11	9256		0.3	0.08	9.3	9.9

\* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).