

Gun Performance Summary

Line Name: DPISF-059-P1034
 Start time: 06/03/2010 00:47:45

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	4134		0.3	0.06	9.4	9.8
String 1, Cluster 1, Gun 2	4134		0.2	0.05	9.2	9.5
String 1, Cluster 2, Gun 3	4134		0.2	0.04	9.6	9.9
String 1, Cluster 2, Gun 4	4134		0.3	0.05	9.1	9.5
String 1, Cluster 3, Gun 5	4134		-0.4	0.14	10.7	11.4
String 1, Cluster 4, Gun 6	4134		-0.2	0.04	9.9	10.1
String 1, Cluster 5, Gun 7	4134		0.1	0.04	9.8	10.0
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	4134		-0.1	0.05	10.0	10.3
String 1, Cluster 7, Gun 10	4134		1.1	0.16	9.4	11.3
String 1, Cluster 7, Gun 11	4134		0.3	0.09	9.3	9.9
String 2, Cluster 1, Gun 1	4134		0.2	0.04	9.7	10.0
String 2, Cluster 1, Gun 2	4134		0.4	0.11	9.9	10.7
String 2, Cluster 2, Gun 3	4134		0.2	0.06	9.6	9.9
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	4134		0.2	0.05	9.8	10.2
String 2, Cluster 4, Gun 6	4134		0.1	0.05	9.4	9.8
String 2, Cluster 5, Gun 7	4134		-0.5	0.14	11.1	11.9
String 2, Cluster 6, Gun 8	4134		-0.1	0.04	9.7	9.9
String 2, Cluster 6, Gun 9	4134		0.3	0.08	9.7	10.1
String 2, Cluster 7, Gun 10	4134		0.6	0.14	9.3	10.1
String 2, Cluster 7, Gun 11	4134		0.4	0.11	9.8	10.4

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).