

### Gun Performance Summary

Line Name: DPISF-S05-P1050  
Start time: 12/03/2010 23:54:49

Client: **DPI**  
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	7896		-0.5	0.14	9.9	11.1
String 1, Cluster 1, Gun 2	7896		-0.2	0.05	9.5	9.9
String 1, Cluster 2, Gun 3	7896		-0.1	0.06	9.4	9.7
String 1, Cluster 2, Gun 4	7896		0.4	0.05	10.1	10.8
String 1, Cluster 3, Gun 5	7896		0.3	0.08	10.6	11.4
String 1, Cluster 4, Gun 6	7896		0.3	0.05	9.5	10.1
String 1, Cluster 5, Gun 7	7896		-0.2	0.04	9.2	9.6
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	7896		0.1	0.05	9.6	10.0
String 1, Cluster 7, Gun 10	7896		-0.6	0.16	9.3	10.5
String 1, Cluster 7, Gun 11	7896		0.3	0.07	9.3	9.8
String 2, Cluster 1, Gun 1	7896		-0.1	0.04	9.1	9.4
String 2, Cluster 1, Gun 2	7896		-0.1	0.04	9.3	9.5
String 2, Cluster 2, Gun 3	7896		-0.2	0.05	9.7	10.0
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	7896		-0.2	0.03	9.1	9.3
String 2, Cluster 4, Gun 6	7896		-0.2	0.05	9.2	9.7
String 2, Cluster 5, Gun 7	5835		-1	0.14	10.7	11.9
String 2, Cluster 6, Gun 8	7896		0.2	0.06	9.3	9.8
String 2, Cluster 6, Gun 9	7896		-0.3	0.08	9.5	10.0
String 2, Cluster 7, Gun 10	7896		0.3	0.06	9.0	9.8
String 2, Cluster 7, Gun 11	7896		0.3	0.08	9.3	9.8

\* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).