

Gun Performance Summary

Line Name: DPISF-067-P1047
 Start time: 11/03/2010 12:14:11

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	4493		0.4	0.11	10.2	11.1
String 1, Cluster 1, Gun 2	4493		0.2	0.05	9.2	9.6
String 1, Cluster 2, Gun 3	4493		0.2	0.04	9.4	9.7
String 1, Cluster 2, Gun 4	4493		0.3	0.05	10.1	10.5
String 1, Cluster 3, Gun 5	4493		-0.3	0.07	10.6	11.4
String 1, Cluster 4, Gun 6	4493		0.4	0.06	9.9	10.4
String 1, Cluster 5, Gun 7	4493		0.2	0.05	9.3	9.6
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	4493		-0.1	0.05	9.6	10.0
String 1, Cluster 7, Gun 10	4493		0.6	0.16	9.3	10.4
String 1, Cluster 7, Gun 11	4493		0.3	0.07	9.2	9.8
String 2, Cluster 1, Gun 1	4493		-0.1	0.04	9.2	9.5
String 2, Cluster 1, Gun 2	4493		-0.1	0.04	9.2	9.5
String 2, Cluster 2, Gun 3	4493		-0.2	0.06	9.9	10.2
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	4493		0.1	0.04	9.0	9.3
String 2, Cluster 4, Gun 6	4493		-0.1	0.03	9.3	9.5
String 2, Cluster 5, Gun 7	4493		-0.6	0.11	11.2	12.1
String 2, Cluster 6, Gun 8	4493		-0.1	0.04	9.4	9.6
String 2, Cluster 6, Gun 9	4493		0.3	0.08	9.7	10.2
String 2, Cluster 7, Gun 10	4493		-0.3	0.07	9.4	9.9
String 2, Cluster 7, Gun 11	4493		-0.2	0.05	9.3	9.7

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).