

Gun Performance Summary

Line Name: DPISF-021-P2092
Start time: 05/04/2010 13:57:51

Client: **DPI**
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	877		0.3	0.07	10.1	10.5
String 1, Cluster 1, Gun 2	877		0.2	0.05	9.2	9.5
String 1, Cluster 2, Gun 3	877		-0.1	0.04	9.6	9.8
String 1, Cluster 2, Gun 4	877		0.1	0.06	10.2	10.4
String 1, Cluster 3, Gun 5	877		-0.2	0.05	11.0	11.4
String 1, Cluster 4, Gun 6	877		-0.2	0.08	10.3	10.5
String 1, Cluster 5, Gun 7	877		-0.2	0.08	9.3	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	877		-0.1	0.04	9.5	9.6
String 1, Cluster 7, Gun 10	877		0.2	0.07	9.2	9.6
String 1, Cluster 7, Gun 11	877		-0.3	0.12	9.5	10.0
String 2, Cluster 1, Gun 1	877	1	1.3	0.25	9.7	11.6
String 2, Cluster 1, Gun 2	877		0.4	0.11	9.4	10.1
String 2, Cluster 2, Gun 3	877		-0.2	0.05	9.5	9.8
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	877		-0.2	0.06	9.5	9.7
String 2, Cluster 4, Gun 6	877		-0.1	0.01	10.0	10.2
String 2, Cluster 5, Gun 7	0		0	0.00	0.0	0.0
String 2, Cluster 6, Gun 8	877		-0.2	0.06	9.6	9.9
String 2, Cluster 6, Gun 9	877		-0.3	0.10	9.7	10.1
String 2, Cluster 7, Gun 10	877		-0.2	0.06	9.1	9.4
String 2, Cluster 7, Gun 11	877		0.2	0.05	9.1	9.4

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).