

### Gun Performance Summary

Line Name: DPISF-S12-P1081  
Start time: 30/03/2010 08:54:11

Client: **DPI**  
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	9472		0.4	0.08	9.9	10.6
String 1, Cluster 1, Gun 2	9472		0.3	0.06	9.4	9.9
String 1, Cluster 2, Gun 3	9472		0.1	0.05	9.6	9.9
String 1, Cluster 2, Gun 4	9472		-0.1	0.05	10.0	10.3
String 1, Cluster 3, Gun 5	9472		0.4	0.11	10.4	11.2
String 1, Cluster 4, Gun 6	9472		0.3	0.10	9.8	10.2
String 1, Cluster 5, Gun 7	9472		-0.1	0.03	9.6	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	9472		-0.1	0.05	9.4	9.6
String 1, Cluster 7, Gun 10	9472		0.7	0.17	9.7	10.6
String 1, Cluster 7, Gun 11	9472		0.5	0.13	9.5	10.2
String 2, Cluster 1, Gun 1	9472		-0.2	0.04	9.3	9.7
String 2, Cluster 1, Gun 2	9472		-0.2	0.04	8.9	9.2
String 2, Cluster 2, Gun 3	0		0	0.00	0.0	0.0
String 2, Cluster 2, Gun 4	9472	2	-7.1	0.09	2.5	12.0
String 2, Cluster 3, Gun 5	9472		0.1	0.05	9.3	9.6
String 2, Cluster 4, Gun 6	9472		0.6	0.11	9.1	9.8
String 2, Cluster 5, Gun 7	9472		0.2	0.05	11.6	12.3
String 2, Cluster 6, Gun 8	9472	4	-0.3	0.09	9.5	10.0
String 2, Cluster 6, Gun 9	9472		0.4	0.09	9.6	10.1
String 2, Cluster 7, Gun 10	9472		-0.4	0.06	9.1	9.7
String 2, Cluster 7, Gun 11	9472		0.4	0.09	9.4	10.1

\* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).