

Gun Performance Summary

Line Name: DPISF-S03-P1049
 Start time: 12/03/2010 08:12:57

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	7236		-0.5	0.13	10.0	10.9
String 1, Cluster 1, Gun 2	7236		0.2	0.05	9.3	9.9
String 1, Cluster 2, Gun 3	7236		0.1	0.05	9.5	9.7
String 1, Cluster 2, Gun 4	7236		0.4	0.06	10.0	10.7
String 1, Cluster 3, Gun 5	7236		-0.5	0.10	10.5	11.3
String 1, Cluster 4, Gun 6	7236		0.3	0.07	9.7	10.3
String 1, Cluster 5, Gun 7	7236		-0.2	0.05	9.3	9.7
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	7236		0.2	0.05	9.6	9.9
String 1, Cluster 7, Gun 10	7236		-0.6	0.16	9.4	10.4
String 1, Cluster 7, Gun 11	7236		0.4	0.06	9.2	10.0
String 2, Cluster 1, Gun 1	7236		0.1	0.04	9.2	9.5
String 2, Cluster 1, Gun 2	7236		-0.1	0.04	9.4	9.6
String 2, Cluster 2, Gun 3	7236		-0.2	0.05	9.7	10.1
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	7236		0.1	0.04	9.0	9.3
String 2, Cluster 4, Gun 6	7236		-0.2	0.05	9.2	9.6
String 2, Cluster 5, Gun 7	7236		-0.5	0.09	11.1	12.0
String 2, Cluster 6, Gun 8	7236		0.2	0.04	9.4	9.7
String 2, Cluster 6, Gun 9	7236		0.3	0.08	9.5	10.0
String 2, Cluster 7, Gun 10	7236		-0.2	0.06	9.3	9.7
String 2, Cluster 7, Gun 11	7236		0.3	0.05	9.3	9.8

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).