

### Gun Performance Summary

Line Name: DPISF-048-P2063  
 Start time: 24/03/2010 04:57:53

Client: **DPI**  
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	1871		0.3	0.08	10.0	10.5
String 1, Cluster 1, Gun 2	1871		0.2	0.08	9.3	9.8
String 1, Cluster 2, Gun 3	1871		-0.2	0.05	9.9	10.3
String 1, Cluster 2, Gun 4	1871		0.2	0.06	10.4	10.8
String 1, Cluster 3, Gun 5	1871		-0.6	0.09	10.6	11.5
String 1, Cluster 4, Gun 6	1871		0.2	0.06	9.8	10.1
String 1, Cluster 5, Gun 7	1871		-0.2	0.05	9.5	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	1871		0.1	0.05	9.4	9.5
String 1, Cluster 7, Gun 10	1871		0.5	0.15	9.7	10.5
String 1, Cluster 7, Gun 11	1871		0.4	0.13	9.6	10.3
String 2, Cluster 1, Gun 1	1871	1	2.4	0.07	9.1	11.5
String 2, Cluster 1, Gun 2	1871		0.2	0.05	8.9	9.2
String 2, Cluster 2, Gun 3	1871		0.1	0.04	9.5	9.7
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	1871		0.1	0.05	9.3	9.5
String 2, Cluster 4, Gun 6	1871		0.4	0.07	9.3	9.8
String 2, Cluster 5, Gun 7	1871		-0.5	0.13	11.1	11.7
String 2, Cluster 6, Gun 8	1871		-0.2	0.05	9.6	10.3
String 2, Cluster 6, Gun 9	1871		-0.2	0.08	9.6	10.0
String 2, Cluster 7, Gun 10	1871		0.3	0.06	8.7	9.1
String 2, Cluster 7, Gun 11	1871		0.4	0.10	9.3	9.8

\* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).