

### Gun Performance Summary

Line Name: DPISF-005-P1079  
Start time: 29/03/2010 19:33:49

Client: **DPI**  
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	3122		0.2	0.05	9.9	10.4
String 1, Cluster 1, Gun 2	3122		0.2	0.05	9.2	9.6
String 1, Cluster 2, Gun 3	3122		-0.1	0.05	9.7	9.9
String 1, Cluster 2, Gun 4	3122		-0.2	0.05	10.0	10.3
String 1, Cluster 3, Gun 5	3122		-0.3	0.07	10.4	11.0
String 1, Cluster 4, Gun 6	3122		-0.2	0.09	9.9	10.2
String 1, Cluster 5, Gun 7	3122		0.1	0.04	9.6	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	3122		-0.1	0.03	9.5	9.7
String 1, Cluster 7, Gun 10	3122		-0.5	0.18	9.7	10.5
String 1, Cluster 7, Gun 11	3122		0.4	0.12	9.5	10.2
String 2, Cluster 1, Gun 1	3122	1	2.7	0.07	9.4	12.3
String 2, Cluster 1, Gun 2	3122		-0.2	0.04	8.9	9.2
String 2, Cluster 2, Gun 3	0		0	0.00	0.0	0.0
String 2, Cluster 2, Gun 4	3122		0.2	0.07	9.4	9.7
String 2, Cluster 3, Gun 5	3122		0.1	0.05	9.4	9.6
String 2, Cluster 4, Gun 6	3122		0.6	0.11	9.2	9.8
String 2, Cluster 5, Gun 7	3122		-0.2	0.06	11.7	12.4
String 2, Cluster 6, Gun 8	3122		0.2	0.06	9.6	9.9
String 2, Cluster 6, Gun 9	3122		0.3	0.07	9.7	10.1
String 2, Cluster 7, Gun 10	3122		0.3	0.09	9.2	9.8
String 2, Cluster 7, Gun 11	3122		0.4	0.11	9.4	10.1

\* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).