

Gun Performance Summary

Line Name: DPISF-064-P1041
 Start time: 08/03/2010 13:13:35

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	3239		-0.7	0.19	10.0	11.4
String 1, Cluster 1, Gun 2	3239		0.2	0.05	9.1	9.5
String 1, Cluster 2, Gun 3	3239		0.2	0.04	9.5	9.8
String 1, Cluster 2, Gun 4	3239		0.3	0.06	9.8	10.3
String 1, Cluster 3, Gun 5	3239		-0.3	0.06	10.1	10.8
String 1, Cluster 4, Gun 6	3239		0.3	0.08	9.7	10.2
String 1, Cluster 5, Gun 7	3239		0.1	0.04	9.2	9.5
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	3239		0.3	0.06	9.6	10.2
String 1, Cluster 7, Gun 10	3239		0.5	0.15	9.3	10.2
String 1, Cluster 7, Gun 11	3239		0.3	0.08	9.4	9.9
String 2, Cluster 1, Gun 1	3239		-0.1	0.04	9.7	10.0
String 2, Cluster 1, Gun 2	3239		-0.4	0.11	9.8	10.5
String 2, Cluster 2, Gun 3	3239		-0.2	0.05	9.6	9.9
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	3239		0.2	0.06	9.8	10.1
String 2, Cluster 4, Gun 6	3239		-0.1	0.04	9.3	9.7
String 2, Cluster 5, Gun 7	3239		-0.5	0.11	11.1	11.8
String 2, Cluster 6, Gun 8	3239		-0.2	0.06	9.7	10.0
String 2, Cluster 6, Gun 9	3239		-0.3	0.06	9.6	9.9
String 2, Cluster 7, Gun 10	3239	13	0.5	0.15	9.3	10.1
String 2, Cluster 7, Gun 11	3239	10	0.4	0.08	9.5	10.1

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).