

Gun Performance Summary

Line Name: DPISF-010-P1076
 Start time: 29/03/2010 02:18:32

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	414		0.2	0.08	9.9	10.2
String 1, Cluster 1, Gun 2	414		0.2	0.07	9.4	9.7
String 1, Cluster 2, Gun 3	414		0.1	0.03	9.7	9.9
String 1, Cluster 2, Gun 4	414		-0.2	0.05	10.0	10.3
String 1, Cluster 3, Gun 5	528		-0.3	0.09	10.4	10.9
String 1, Cluster 4, Gun 6	414		0.2	0.09	9.9	10.1
String 1, Cluster 5, Gun 7	414		0.1	0.04	9.7	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	414		-0.1	0.03	9.5	9.6
String 1, Cluster 7, Gun 10	414		0.6	0.17	9.7	10.5
String 1, Cluster 7, Gun 11	414		-0.4	0.12	9.6	10.1
String 2, Cluster 1, Gun 1	414		0.1	0.05	9.4	9.7
String 2, Cluster 1, Gun 2	414		0.1	0.04	9.0	9.2
String 2, Cluster 2, Gun 3	0		0	0.00	0.0	0.0
String 2, Cluster 2, Gun 4	414		0.2	0.07	9.4	9.6
String 2, Cluster 3, Gun 5	414		-0.1	0.06	9.4	9.5
String 2, Cluster 4, Gun 6	414		-0.1	0.04	9.2	9.4
String 2, Cluster 5, Gun 7	414		0.2	0.05	11.8	12.1
String 2, Cluster 6, Gun 8	414		0.2	0.05	9.7	9.9
String 2, Cluster 6, Gun 9	414		-0.2	0.06	9.7	10.0
String 2, Cluster 7, Gun 10	414		0.3	0.11	9.1	9.7
String 2, Cluster 7, Gun 11	414		0.3	0.10	9.6	10.0

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).