

Gun Performance Summary

Line Name: DPISF-S02-P1074
Start time: 28/03/2010 09:09:07

Client: **DPI**
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	5025	1	4.2	0.11	9.9	14.3
String 1, Cluster 1, Gun 2	5025		0.3	0.06	9.3	9.8
String 1, Cluster 2, Gun 3	5025		0.2	0.05	9.7	10.0
String 1, Cluster 2, Gun 4	5025		0.2	0.04	10.1	10.4
String 1, Cluster 3, Gun 5	5025		0.3	0.07	10.3	10.9
String 1, Cluster 4, Gun 6	5025		-0.2	0.10	9.8	10.2
String 1, Cluster 5, Gun 7	5025		-0.1	0.03	9.5	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	5025		0.1	0.02	9.4	9.6
String 1, Cluster 7, Gun 10	5025		0.5	0.17	9.7	10.5
String 1, Cluster 7, Gun 11	5025		0.6	0.14	9.5	10.3
String 2, Cluster 1, Gun 1	5025		-0.2	0.05	9.2	9.6
String 2, Cluster 1, Gun 2	5025		0.2	0.04	8.9	9.2
String 2, Cluster 2, Gun 3	0		0	0.00	0.0	0.0
String 2, Cluster 2, Gun 4	5025		-0.1	0.04	9.4	9.6
String 2, Cluster 3, Gun 5	5025		0.2	0.06	9.3	9.6
String 2, Cluster 4, Gun 6	5025		0.5	0.03	9.2	9.8
String 2, Cluster 5, Gun 7	5025		0.2	0.05	11.6	12.1
String 2, Cluster 6, Gun 8	5025		-0.1	0.03	9.6	9.9
String 2, Cluster 6, Gun 9	5025		0.3	0.07	9.6	10.0
String 2, Cluster 7, Gun 10	5025		0.3	0.10	9.1	9.8
String 2, Cluster 7, Gun 11	5025		0.4	0.10	9.5	10.1

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).