

Gun Performance Summary

Line Name: DPISF-S10-P1053
Start time: 15/03/2010 00:33:59

Client: **DPI**
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	9166		-0.4	0.09	9.9	10.6
String 1, Cluster 1, Gun 2	9166		-0.1	0.04	9.5	9.9
String 1, Cluster 2, Gun 3	9166		0.1	0.04	9.4	9.7
String 1, Cluster 2, Gun 4	9166		0.4	0.08	10.0	10.5
String 1, Cluster 3, Gun 5	9166		-0.5	0.10	10.5	11.4
String 1, Cluster 4, Gun 6	9166		0.4	0.07	9.6	10.2
String 1, Cluster 5, Gun 7	9166		0.2	0.06	9.4	9.8
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	9166		0.2	0.05	9.6	9.9
String 1, Cluster 7, Gun 10	9166		0.6	0.16	9.5	10.5
String 1, Cluster 7, Gun 11	9166		0.3	0.06	9.4	9.9
String 2, Cluster 1, Gun 1	9166		0.2	0.04	9.0	9.3
String 2, Cluster 1, Gun 2	9166		0.2	0.04	9.5	9.7
String 2, Cluster 2, Gun 3	9166		0.1	0.04	9.7	10.0
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	9166		-0.1	0.02	9.2	9.4
String 2, Cluster 4, Gun 6	9166		-0.2	0.04	9.2	9.6
String 2, Cluster 5, Gun 7	9166		0.4	0.07	10.9	11.6
String 2, Cluster 6, Gun 8	9166		0.4	0.08	9.4	10.1
String 2, Cluster 6, Gun 9	9166		-0.3	0.08	9.5	10.0
String 2, Cluster 7, Gun 10	9166		-0.2	0.05	9.3	9.7
String 2, Cluster 7, Gun 11	9166		0.3	0.08	9.4	9.9

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).