

Gun Performance Summary

Line Name: DPISF-052-P1059
Start time: 22/03/2010 13:19:27

Client: **DPI**
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	602		0.3	0.08	10.0	10.5
String 1, Cluster 1, Gun 2	602		0.2	0.05	9.5	9.8
String 1, Cluster 2, Gun 3	602		0.2	0.06	9.8	10.2
String 1, Cluster 2, Gun 4	602		-0.1	0.05	10.5	10.7
String 1, Cluster 3, Gun 5	602		-0.3	0.09	10.6	11.5
String 1, Cluster 4, Gun 6	602		-0.2	0.07	9.6	10.0
String 1, Cluster 5, Gun 7	602		-0.1	0.05	9.5	9.6
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	602		-0.1	0.00	9.3	9.4
String 1, Cluster 7, Gun 10	602		0.5	0.16	9.6	10.4
String 1, Cluster 7, Gun 11	602		0.4	0.14	9.6	10.4
String 2, Cluster 1, Gun 1	602		0.1	0.05	9.0	9.2
String 2, Cluster 1, Gun 2	0		0	0.00	0.0	0.0
String 2, Cluster 2, Gun 3	602		0.1	0.04	9.4	9.7
String 2, Cluster 2, Gun 4	602		0.5	0.15	9.3	10.0
String 2, Cluster 3, Gun 5	602		-0.1	0.04	9.2	9.3
String 2, Cluster 4, Gun 6	602		0.2	0.04	9.2	9.5
String 2, Cluster 5, Gun 7	602		0.2	0.07	11.3	11.6
String 2, Cluster 6, Gun 8	602		0.1	0.06	9.3	9.4
String 2, Cluster 6, Gun 9	602		0.2	0.06	9.6	9.8
String 2, Cluster 7, Gun 10	602		0.2	0.07	8.7	9.1
String 2, Cluster 7, Gun 11	602		-0.2	0.06	9.3	9.7

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).