

Gun Performance Summary

Line Name: DPISF-062-P2037
 Start time: 07/03/2010 02:55:47

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	1116		0.2	0.06	9.4	9.7
String 1, Cluster 1, Gun 2	1116		-0.2	0.08	9.1	9.5
String 1, Cluster 2, Gun 3	1116		-0.1	0.06	9.7	9.8
String 1, Cluster 2, Gun 4	1116	151	4.8	0.47	8.4	14.1
String 1, Cluster 3, Gun 5	1116		-0.3	0.12	10.8	11.3
String 1, Cluster 4, Gun 6	1116		-0.1	0.03	9.9	10.2
String 1, Cluster 5, Gun 7	1116		-0.1	0.04	9.8	10.0
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	1116		0.2	0.03	10.0	10.3
String 1, Cluster 7, Gun 10	1116		0.5	0.15	9.4	10.3
String 1, Cluster 7, Gun 11	1116		0.4	0.11	9.3	9.8
String 2, Cluster 1, Gun 1	1116		0.2	0.05	9.7	10.0
String 2, Cluster 1, Gun 2	1116		-0.3	0.08	9.8	10.2
String 2, Cluster 2, Gun 3	1116		-0.2	0.06	9.6	9.8
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	1116		0.1	0.06	9.9	10.2
String 2, Cluster 4, Gun 6	1116		0.2	0.05	9.3	9.8
String 2, Cluster 5, Gun 7	1116		-0.4	0.09	11.2	11.7
String 2, Cluster 6, Gun 8	1116		0.1	0.06	9.8	10.0
String 2, Cluster 6, Gun 9	1116		-0.3	0.08	9.6	10.0
String 2, Cluster 7, Gun 10	1116		0.6	0.14	9.3	10.0
String 2, Cluster 7, Gun 11	1116		0.4	0.10	9.8	10.5

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).