

Gun Performance Summary

Line Name: DPISF-062-P1036
 Start time: 06/03/2010 18:29:22

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	3478		0.5	0.05	9.4	10.2
String 1, Cluster 1, Gun 2	3478		0.4	0.06	9.1	9.8
String 1, Cluster 2, Gun 3	3478		0.2	0.02	9.6	10.2
String 1, Cluster 2, Gun 4	3478	12	4.7	0.10	9.1	13.9
String 1, Cluster 3, Gun 5	3478		0.4	0.11	10.6	11.2
String 1, Cluster 4, Gun 6	3478		0.3	0.05	10.0	10.6
String 1, Cluster 5, Gun 7	3478		0.3	0.02	9.8	10.4
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	3478		0.2	0.05	10.0	10.6
String 1, Cluster 7, Gun 10	3478		0.5	0.14	9.5	10.4
String 1, Cluster 7, Gun 11	3478		0.3	0.10	9.5	9.9
String 2, Cluster 1, Gun 1	3478		0.3	0.05	9.7	10.3
String 2, Cluster 1, Gun 2	3478		-0.3	0.08	9.8	10.6
String 2, Cluster 2, Gun 3	3478		0.2	0.05	9.6	10.0
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	3478		0.3	0.05	9.8	10.3
String 2, Cluster 4, Gun 6	3478		0.3	0.04	9.4	9.9
String 2, Cluster 5, Gun 7	3478		-0.6	0.20	11.1	11.8
String 2, Cluster 6, Gun 8	3478		-0.2	0.04	9.7	10.1
String 2, Cluster 6, Gun 9	3478		-0.3	0.05	9.7	10.1
String 2, Cluster 7, Gun 10	3478		0.5	0.13	9.3	10.1
String 2, Cluster 7, Gun 11	3478		0.4	0.11	9.7	10.4

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).