

Gun Performance Summary

Line Name: DPISF-055-P1032
 Start time: 05/03/2010 05:46:49

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	4198		0.1	0.05	9.4	9.6
String 1, Cluster 1, Gun 2	4198		0.2	0.05	9.2	9.5
String 1, Cluster 2, Gun 3	4198		0.2	0.04	9.7	9.9
String 1, Cluster 2, Gun 4	4198		-0.1	0.04	9.2	9.4
String 1, Cluster 3, Gun 5	4198		-0.4	0.14	10.7	11.5
String 1, Cluster 4, Gun 6	4198		0.2	0.05	9.9	10.3
String 1, Cluster 5, Gun 7	4198	1	-0.2	0.06	9.9	10.1
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	4198		-0.2	0.06	10.0	10.4
String 1, Cluster 7, Gun 10	4198	1	1.4	0.13	9.4	11.2
String 1, Cluster 7, Gun 11	4198		1.2	0.12	9.4	10.8
String 2, Cluster 1, Gun 1	4198		0.3	0.06	9.6	10.0
String 2, Cluster 1, Gun 2	4198		-0.5	0.10	9.8	10.6
String 2, Cluster 2, Gun 3	4198		-0.2	0.04	9.6	9.9
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	4198		0.2	0.05	9.8	10.1
String 2, Cluster 4, Gun 6	4198		0.2	0.05	9.4	9.7
String 2, Cluster 5, Gun 7	4198		-0.5	0.11	11.2	11.8
String 2, Cluster 6, Gun 8	4198		-0.1	0.05	9.7	9.9
String 2, Cluster 6, Gun 9	4198		0.3	0.07	9.7	10.1
String 2, Cluster 7, Gun 10	4198		1.2	0.16	9.3	10.8
String 2, Cluster 7, Gun 11	4198	1	1.9	0.11	9.7	11.9

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).