

Gun Performance Summary

Line Name: DPISF-030-P1017
Start time: 27/02/2010 00:15:55

Client: **DPI**
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	3975		0.3	0.06	9.4	9.7
String 1, Cluster 1, Gun 2	3975		0.2	0.05	9.2	9.5
String 1, Cluster 2, Gun 3	3975		0.1	0.03	9.6	9.9
String 1, Cluster 2, Gun 4	3975		0.1	0.03	9.2	9.5
String 1, Cluster 3, Gun 5	3975		0.4	0.08	10.5	11.2
String 1, Cluster 4, Gun 6	3975		0.2	0.05	9.8	10.3
String 1, Cluster 5, Gun 7	3975		-0.1	0.03	9.7	10.0
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	3975		0.2	0.05	10.0	10.3
String 1, Cluster 7, Gun 10	3975		0.5	0.10	9.8	10.5
String 1, Cluster 7, Gun 11	3975		0.4	0.12	9.3	10.0
String 2, Cluster 1, Gun 1	3975		-0.2	0.05	9.6	10.0
String 2, Cluster 1, Gun 2	3975		0.5	0.12	9.8	10.9
String 2, Cluster 2, Gun 3	3975		0.2	0.04	9.5	9.9
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	3975		-0.2	0.05	9.8	10.1
String 2, Cluster 4, Gun 6	3975		-0.7	0.09	9.6	10.9
String 2, Cluster 5, Gun 7	3975		-0.4	0.12	10.6	11.3
String 2, Cluster 6, Gun 8	3975		0.4	0.09	9.6	10.3
String 2, Cluster 6, Gun 9	3975		-0.3	0.09	9.7	10.1
String 2, Cluster 7, Gun 10	3975		0.5	0.13	9.9	10.6
String 2, Cluster 7, Gun 11	3975		0.4	0.10	9.6	10.3

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).