

Gun Performance Summary

Line Name: DPISF-003-P1003
 Start time: 21/02/2010 22:07:47

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	2807		0.3	0.06	9.4	9.8
String 1, Cluster 1, Gun 2	2807		-0.2	0.04	9.2	9.4
String 1, Cluster 2, Gun 3	2807		0.1	0.03	9.7	9.8
String 1, Cluster 2, Gun 4	2807		0.1	0.04	9.2	9.5
String 1, Cluster 3, Gun 5	2807		0.2	0.08	10.5	10.8
String 1, Cluster 4, Gun 6	2807		0.2	0.04	9.8	10.1
String 1, Cluster 5, Gun 7	2807		0.2	0.05	9.8	10.1
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	2807		-0.1	0.06	9.8	10.0
String 1, Cluster 7, Gun 10	2807		0.4	0.12	9.8	10.4
String 1, Cluster 7, Gun 11	2807		0.3	0.10	9.4	9.8
String 2, Cluster 1, Gun 1	2807		-0.1	0.03	9.6	9.8
String 2, Cluster 1, Gun 2	2807		0.4	0.11	9.6	10.4
String 2, Cluster 2, Gun 3	2807		0.2	0.05	9.6	9.9
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	2807		0.2	0.05	9.9	10.1
String 2, Cluster 4, Gun 6	2807		0.2	0.06	10.5	10.9
String 2, Cluster 5, Gun 7	2807		-0.5	0.06	10.8	11.4
String 2, Cluster 6, Gun 8	2807		-0.1	0.02	9.5	9.7
String 2, Cluster 6, Gun 9	2807		-0.3	0.09	9.4	9.8
String 2, Cluster 7, Gun 10	2807		0.4	0.12	9.9	10.6
String 2, Cluster 7, Gun 11	2807		-0.4	0.09	9.4	10.2

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).