

Gun Performance Summary

Line Name: DPISF-001-P1001
Start time: 21/02/2010 10:11:50

Client: **DPI**
Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	1074		0.2	0.05	9.5	9.8
String 1, Cluster 1, Gun 2	1074		0.1	0.05	9.2	9.4
String 1, Cluster 2, Gun 3	1074		-0.1	0.05	9.7	9.8
String 1, Cluster 2, Gun 4	1074		0.1	0.04	9.3	9.5
String 1, Cluster 3, Gun 5	1074		-0.1	0.04	10.5	10.9
String 1, Cluster 4, Gun 6	1074		0.2	0.05	9.8	10.2
String 1, Cluster 5, Gun 7	1074		-0.1	0.02	9.8	10.0
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	1074		-0.1	0.04	9.8	10.0
String 1, Cluster 7, Gun 10	1074		0.4	0.14	9.7	10.4
String 1, Cluster 7, Gun 11	1074		-0.3	0.08	9.3	9.7
String 2, Cluster 1, Gun 1	1074	2	0.9	0.06	9.6	10.6
String 2, Cluster 1, Gun 2	1074	2	0.6	0.12	9.7	10.4
String 2, Cluster 2, Gun 3	1074	1	0.6	0.05	9.6	10.3
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	1074	2	-0.3	0.04	9.7	10.2
String 2, Cluster 4, Gun 6	1074	2	0.3	0.05	10.4	10.9
String 2, Cluster 5, Gun 7	798	4	-0.2	0.06	10.0	10.3
String 2, Cluster 6, Gun 8	1074	1	0.6	0.04	9.5	10.2
String 2, Cluster 6, Gun 9	1074	2	0.3	0.08	9.5	10.0
String 2, Cluster 7, Gun 10	1074	1	1.3	0.13	10.1	11.7
String 2, Cluster 7, Gun 11	1074	2	1.5	0.12	9.5	11.2

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).