

Gun Performance Summary

Line Name: DPISF-063-P1039
 Start time: 07/03/2010 15:40:25

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	1440		0.5	0.05	9.3	10.1
String 1, Cluster 1, Gun 2	1440		0.2	0.05	9.1	9.4
String 1, Cluster 2, Gun 3	1440		0.2	0.03	9.7	10.0
String 1, Cluster 2, Gun 4	1440	106	4.9	0.51	9.2	14.1
String 1, Cluster 3, Gun 5	1440		-0.4	0.14	10.6	11.2
String 1, Cluster 4, Gun 6	1440		0.2	0.05	10.1	10.5
String 1, Cluster 5, Gun 7	1440		0.3	0.06	9.9	10.2
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	1440		0.2	0.06	10.0	10.4
String 1, Cluster 7, Gun 10	1440	1	2.4	0.15	9.5	12.3
String 1, Cluster 7, Gun 11	1440	1	2.8	0.13	9.3	12.3
String 2, Cluster 1, Gun 1	1440		0.3	0.05	9.8	10.3
String 2, Cluster 1, Gun 2	1440		-0.4	0.13	10.0	10.7
String 2, Cluster 2, Gun 3	1440		0.3	0.05	9.7	10.1
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	1440		0.3	0.05	9.9	10.3
String 2, Cluster 4, Gun 6	1440		0.2	0.05	9.3	9.7
String 2, Cluster 5, Gun 7	1440		0.5	0.08	11.3	12.0
String 2, Cluster 6, Gun 8	1440		0.2	0.06	9.8	10.1
String 2, Cluster 6, Gun 9	1440		-0.3	0.09	9.7	10.1
String 2, Cluster 7, Gun 10	1440	1	2.4	0.17	9.3	11.9
String 2, Cluster 7, Gun 11	1440	1	0.4	0.10	9.8	10.3

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).