

Gun Performance Summary

Line Name: DPISF-053-P1030
 Start time: 04/03/2010 11:09:17

Client: **DPI**
 Contract: **Southern Flanks 2D**

Gun Name	No. of Shots	No. of Errors	Max Error	Std. Dev. of Error	Min Delay	Max Delay
String 1, Cluster 1, Gun 1	4194		0.2	0.04	9.3	9.6
String 1, Cluster 1, Gun 2	4194		0.2	0.05	9.1	9.4
String 1, Cluster 2, Gun 3	4194		0.1	0.05	9.6	9.9
String 1, Cluster 2, Gun 4	4194		-0.1	0.03	9.2	9.4
String 1, Cluster 3, Gun 5	4194		0.4	0.11	10.7	11.5
String 1, Cluster 4, Gun 6	4194		0.2	0.05	9.9	10.3
String 1, Cluster 5, Gun 7	4194		0.1	0.04	9.8	10.0
String 1, Cluster 6, Gun 8	0		0	0.00	0.0	0.0
String 1, Cluster 6, Gun 9	4194		0.2	0.05	9.9	10.3
String 1, Cluster 7, Gun 10	4194		0.9	0.14	9.4	10.7
String 1, Cluster 7, Gun 11	4194		0.4	0.11	9.2	9.8
String 2, Cluster 1, Gun 1	4194		0.2	0.04	9.7	9.9
String 2, Cluster 1, Gun 2	4194		-0.5	0.13	9.8	10.7
String 2, Cluster 2, Gun 3	4194		-0.2	0.05	9.6	9.9
String 2, Cluster 2, Gun 4	0		0	0.00	0.0	0.0
String 2, Cluster 3, Gun 5	4194		-0.2	0.06	9.8	10.2
String 2, Cluster 4, Gun 6	4194		-0.1	0.04	9.4	9.7
String 2, Cluster 5, Gun 7	4194		-0.4	0.09	11.1	11.8
String 2, Cluster 6, Gun 8	4194		-0.2	0.06	9.6	10.0
String 2, Cluster 6, Gun 9	4194		-0.3	0.08	9.6	10.0
String 2, Cluster 7, Gun 10	4194		0.6	0.14	9.3	10.1
String 2, Cluster 7, Gun 11	4194		0.4	0.09	9.6	10.3

* 'No. of Errors' are gun related errors (not including possible autofires, depth and pressure errors).